

# How to use the Digital Teacher's Pack:

## This is the Clay Through the Ages Digital Teacher's Pack.

The pack starts with a short introduction video to the Three Muses, the Digital Teachers pack and some fun facts about clay. The second and third video are instructional videos showing you how to make slip in your classroom, and then to score clay and add slip to attach two pieces of wet clay together so that they are completely bonded when the clay dries. Play and pause each video step by step as the class progresses. These videos are also included in each lesson plan section.

The instructional videos are designed to be watched before beginning any of the lessons, as these will help you to prepare what you need before starting!

**Next you will find four lesson plans.  
lesson plan focuses on one ceramic object from the  
Three Muses institutions:**

**LESSON PLAN 1: Incised Groove Vessel - Hunt Museum**



**Resources included in this lesson plan:**

- 1 A short stop-motion video that:
  - Describes the incised groove vessel, what it was used for and how it was made
  - Describes the Bronze Age in Ireland and the role pottery played in learning about this time period
  - Demonsntrates the shape and decoration of Bell Beaker pottery
  - Shows a local artist from Kilteel, Co. Kildare, where similar pottery items were excavated
- 2 A short demonstration video of a local ceramic artist demonstrating how a coil pot vessel like this would have been made
- 3 A short video of a teacher in a classroom delivering the coil pot construction activity
- 4 What's the story? A looking and responding activity which includes a list of questions and a printable broken pot shape
- 5 A short instruction video on how to make slip, to complement the written instructions
- 6 A short instruction video on how to score and add slip during the clay construction activity

*From the Collection at the Hunt Museum.*

**LESSON PLAN 2: Lebes Gamikos Vessel - Hunt Museum**



**Resources included in this lesson plan:**

- 1 A short stop-motion video that:
  - Describes the Lebes Gamikos and what it was used for
  - Gives information about daily life in ancient Greece
  - Describes how pot shapes varied depending on function
  - Describes sgraffito, a decorative technique used by ancient Greeks on clay
- 2 A short demonstration video of a local ceramic artist demonstrating how a coil pot vessel like this would have been made
- 3 A short video of a teacher in a classroom delivering the sgraffito construction activity
- 4 What's the story? A looking and responding activity which includes a list of questions and printable hexagonal mosaic pieces
- 5 A short instruction video on how to make slip, to complement the written instructions
- 6 A short instruction video on how to score and add slip during the clay construction activity

*From the Collection at the Hunt Museum.*

**LESSON PLAN 3: Pig with Mayoral Seal - Limerick Museum**



**Resources included in this lesson plan:**

- 1 A short stop-motion video that:
  - Describes the Pig and what it was used for
  - Describes the Pigthen era of Limerick city
- 2 A short demonstration video of a local ceramic artist demonstrating how a coil construction pig like this would have been made
- 3 A short video of a teacher in a classroom delivering the hanging decoration lesson, and the results
- 4 What's the story? A looking and responding activity which includes a list of questions and printable hexagonal mosaic pieces
- 5 A short instruction video on how to make slip, to complement the written instructions
- 6 A short instruction video on how to score and add slip during the clay construction activity

*From the Collection at the Limerick Museum.*

**LESSON PLAN 4: Tree of Life - Limerick City Gallery of Art**



**Resources included in this lesson plan:**

- 1 A short stop-motion video that:
  - Describes the Tree of Life, who the artist is and where it was made
  - Describes the artist's family background in Mexico
  - Gives information about the Mexican holiday 'Day of the Dead'
- 2 A short demonstration video of a local ceramic artist demonstrating how Toircio Soteno made the Tree of Life
- 3 A short video of a teacher in a classroom delivering the hanging decoration lesson, and the results
- 4 What's the story? A looking and responding activity which includes a list of questions and printable copies of shapes to use to tell the story
- 5 A short instruction video on how to make slip, to complement the written instructions
- 6 A short instruction video on how to score and add slip during the clay construction activity

*From the Collection at the Limerick City Gallery of Art.*

# How to use the Digital Teacher's Pack:

## Each lesson contains:

- a printable PDF lesson plan which includes 'What's the story?' - a looking and responding activity which includes a list of questions and printable copies of shapes to use to tell the story
- a fun stop motion video putting each object into cultural and historical context
- a short demonstration video of local ceramic artist Ann McBride demonstrating how the object or aspects of it would have been made
- a short video of a teacher in a classroom delivering the lesson, and the results
- a short instruction video on how to make slip, to complement the written instructions
- a short instruction video on how to score and add slip during the clay construction activity.

The lessons are designed to be used together one after the other. It is suggested that you use them in order; as the objects are laid out chronologically as a journey through the ages. However all the lessons are also self contained and can be used as separate stand-alone resources if you so wish.

# **Truffles: The Treasure Hunting Piggy The Clay Through the Ages online game.**

This is Truffles the Treasure Hunting Piggy. Your pupils will enjoy Truffles as a fun and educational complement to their learning from the lesson plans, however this game can also be used as a stand-alone resource. The game can be played on a laptop or on a tablet or mobile device. To play; use the arrow keys, WASD or the game control pad depending on the device being used.



## **How to install Truffles: Clay Through The Ages on your Mobile or Tablet:**

1. Use the link “click here,” to open the game on full page
2. In your browser press the “Options menu”
3. On Chrome browser click, “Add to Home screen.” If you’re using Firefox browser, press “Install.”
4. Go back to your “Home Screen,” press on the piggy icon and play!

## **How to install Truffles: if you're using an iPhone or iPad:**

1. Use the link “click here,” to open the game on full page
2. In your browser press the “Share option”
3. Then choose the option, “Add to Home screen”
4. Go back to your “Home Screen,” press on the piggy icon and play!

# Truffles: The Treasure Hunting Piggy

## About the game and how to play:

Truffles, our main character; is inspired by Limericks 'pigtown' food heritage.

To complete a level Truffles must navigate through the streets of Limerick and eat all of the sweets. She must do this while avoiding cannonballs and the divers that patrol the streets. All is not lost if Truffles does clash with either-it only slows her down, she does not get sent back to the start.

Once all sweets have been eaten then the drawbridge slides across the water to allow safe passage to collect the key at the castle.

Each level you complete will unlock a ceramic treasure from one of the three muses; The Hunt Museum , the Limerick Museum and the Limerick City Gallery of Art.

On this 'treasure map' page, pupils can engage with a 3D model of the object in full screen by following the instructions below:



A rectangle on the right will show a screen to the 3D model. Pupils will need to press the blue 'play' arrow to load it. this should only take a few seconds.



Once the 3D model is loaded , pupils can use the mouse or their fingers to move the object up down left right, or to make pull screen they can press this 'full screen' icon in the corner.



Pupils can now see the object in full screen and can manipulate it as they like. To exit full screen and return to the game they can press the same icon again or the Esc key if on a laptop.

# Truffles: The Treasure Hunting Piggy

## To note/for discussion with the class:



The layout of the old city of Limerick that Truffles navigates through is inspired by an illustration of Limerick from 1578 in the Limerick Museum Collection.

The colour palette for Truffles and the city was taken from a selection of watercolour paintings in the Permanent Collection of the Limerick City Gallery of Art.

The patrolling diver ‘guards’ are inspired by the diving suit in the Limerick Museum Collection.

The sweets that Truffles collects on her way to find the keys are inspired by the shapes of sweet moulds from Limerick sweet production, also on display in the Limerick Museum.

If pupils look closely they will be able to identify King John's Castle, the river Shannon, the windmill from Windmill Street, and St. Mary's Cathedral. If they look even closer they will see a pike splashing in the Shannon. This was inspired by the vast a number of stuffed fish in the Limerick Museum.

With the sound on pupils will hear Truffles speaking in Limerick slang! They will hear phrases like: *aboy the kid!* Pupils will enjoy identifying more. Pupils will also hear the sound of the bells of St. Mary's Cathedral.