



Tadhg Charles is an artist, designer, educator, and PhD researcher at Northumbria University, exploring how digital tools can make architecture more accessible.

Passionate about blending physical and digital design, he teaches courses across Europe on cutting-edge fabrication and emerging tech. His work helps creators seamlessly bring ideas to life whether on-screen or in real life bridging the gap between imagination and reality.

At the centre of all his undertakings is a fundamental interest in sharing, agency and storytelling.